ANTHONY ALI
Generalist/Lighting/Compositor

CONTACT

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SOFTWARE

3D MODELING
- Maya
- Zbrush
- Houdini
- Marvelous Designer

TEXTURING
- Substance Painter
- Substance Designer
- Mari

Compositing
- After Effects
- Nuke

Rendering
- Vray
- Redshift
- Arnold
- Renderman

Game Engines
- Unreal Engine 4

PROFILE
Anthony Ali is a lighting and compositing artist specializing in feature and television animation. he has a strong generalist background with broad knowledge on production pipelines

EXPERIENCE

Disney Television Animation – Technical Director III
- Worked on the series Monsters At Work Season II
- Complete over 200 hundred retakes across the season
- Relight shots in Maya using Arnold
- Composite renders in Nuke using multi channel AOV's
- Model and texture assets, and look dev FX.
- Perform shot reviews with the directors
- Assist the Art Department with matte paintings, and shot paintovers
- Create tools and scripts for both Maya and Nuke.
- Call out lighting and technical retakes for outsourced studio

Aug 2022 – Present

Sam Vest Studios (Freelance) – 3D Generalist
- Construct and animate 3D scenes of client products to demonstrate proof of concept
- Render proof of concept animations and video edit for a final product demo

July 2022 – Aug 2022

SUMMARY OF SKILLS

3D Modeling
- Create production-ready hard surface models, sculps, clothing, and characters for live action features and games

Texturing and Shading
- Create photo realistic textures using procedural and projection based workflows
- Create projection-based photorealism skin textures for characters

Compositing
- Combine CG and live action plates for live action productions
- Utilize multi channel AOV's for animated productions

Lighting
- Create photo realistic and stylized lighting for live action and animated productions

EDUCATION

Gnomon School of Visual Effects
Graduated: Certificate in Digital Production
(2020–2022)

Rochester Institute of Technology
Graduated: BFA in 3D Digital Design
(2013–2016)

Monroe Community College
Graduated: Associates in Liberal Arts
(2010–2013)